

Ikmur

Player: Brooks

Male half-orc fighter (armor master) 4 - CR 3

Lawful Good Humanoid (Human, Orc); Deity: **Shelyn**; Age: **13**; Height: **6'**; Weight: **240 lb.**; Eyes: **Brown**; Hair: **Black**; Skin: **Grey**

Ability	Score	Modifier	Temporary
STR STRENGTH	18	+4	
DEX DEXTERITY	15	+2	
CON CONSTITUTION	16	+3	
INT INTELLIGENCE	10	0	
WIS WISDOM	10	0	
CHA CHARISMA	11	0	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+8	=	+4	+3	+1		
REFLEX (DEXTERITY)	+4	=	+1	+2	+1		
WILL (WISDOM)	+2	=	+1		+1		

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc			
AC	22	=	10	+5	+3	+2		+1		+1	
Touch AC	14										
Flat-Footed AC	19										
CM Bonus	+6	=		+4	+2						

CM Defense	Total	BAB	Strength	Dexterity	Size		
CM Defense	21	=	10	+4	+4	+2	
Base Attack				+4			
Initiative				+3			
Speed				30 ft			

+1 light hammer

Main hand: **+7, 1d4+5** Crit: x2
Rng: 20' Light, B

+1 longsword

Main hand: **+10, 1d8+5** Crit: 19-20/x2
Both hands: **+10, 1d8+7** 1-hand, S

Outward in cup from bartender

Main hand: **+7, 1d3+4** Crit: x2
Light, B, Monk



Skill Name	Total	Ability	Ranks	Temp
Acrobatics	-2	DEX (2)	-	
Appraise	+0	INT (0)	-	
Bluff	+0	CHA (0)	-	
Climb	+0	STR (4)	-	
Diplomacy	+1	CHA (0)	1	
Disguise	+0	CHA (0)	-	
Escape Artist	-2	DEX (2)	-	
Fly	-2	DEX (2)	-	
Heal	+1	WIS (0)	1	
Intimidate	+7	CHA (0)	2	
Perception	+0	WIS (0)	-	
Ride	-2	DEX (2)	-	
Sense Motive	+2	WIS (0)	2	
Stealth	-2	DEX (2)	-	
Survival	+5	WIS (0)	2	
Swim	+0	STR (4)	-	

Activated Abilities & Adjustments

Ability Score (Permanent): +2
Ability Score (Permanent): +2
Age Effects
Feat, Ignore Prerequisites
Feat, Mark as Bonus
Feats Allowed: +7
New Language

Feats

Agile Maneuvers
Antagonize
Armor Proficiency (Heavy)
Armor Proficiency (Light)
Armor Proficiency (Medium)
Combat Expertise +/-2
Combat Reflexes (3 AoO/round)
Deadly Aim -2/+4
Dodge
Ironhide
Martial Weapon Proficiency - All
Point-Blank Shot
Power Attack -2/+4
Shield Focus
Shield Proficiency
Simple Weapon Proficiency - All
Tower Shield Proficiency
Weapon Finesse
Weapon Focus (Longsword)

Traits

Armor Expert

Special Abilities

Darkvision (60 feet)

Shortspear

Main hand: **+8, 1d6+4**
Both hands: **+8, 1d6+6**
Ranged: **+6, 1d6+4**
Ranged, both hands: **+6, 1d6+4**

Crit: ×2
Rng: 20'
1-hand, P

Heavy steel shield

+3

Max Dex: -, Armor Check: -2
Spell Fail: 15%, Shield

Scale mail

+5

Max Dex: +4, Armor Check: -2
Spell Fail: 25%, Medium

Gear

Total Weight Carried: 56/300 lbs, Light Load
(Light: 100 lbs, Medium: 200 lbs, Heavy: 300 lbs)

+1 light hammer	2 lbs
+1 longsword	4 lbs
Artisan's outfit (Free)	-
Cloak of resistance +1	1 lb
Heavy shield bash	-
Heavy steel shield	15 lbs
loun stone (dusty rose prism, cracked)	-
Money	-
Outward in cup from bartender	1 lb
Scale mail	30 lbs
Shortspear	3 lbs

Special Abilities

Deflective Shield +1 (Ex)
Orc Blood
Tenacious (1/day)

Tracked Resources

+1 light hammer	<input type="checkbox"/>
Shortspear	<input type="checkbox"/>
Tenacious (1/day)	<input type="checkbox"/>

Languages

Common	Varisian
Orc	

Experience & Wealth

Experience Points: **9500/15,000**
Current Cash: **You have no money!**

Sourcebooks Used

- **Advanced Player's Guide** - Ironhide (feat)
- **Advanced Player's Guide / Adventurer's Armory / Ultimate Equipment** - Brass knuckles (weapon)
- **Advanced Player's Guide Traits / Character Traits Web Enhancement** - Armor Expert (trait)
- **Heroes of the Streets** - Tenacious (alternate racial trait)
- **Inner Sea Races / Inner Sea World Guide** - Varisian (language)
- **Seekers of Secrets** - loun stone (dusty rose prism, cracked) (equipment)
- **Ultimate Combat** - Armor Master (archetype)
- **Ultimate Magic** - Antagonize (feat)